Responsive Bidding

General Idea

- Once Partner opens, you need to determine two things:
 - Is game an option? (25+ HCP combined)
 - What is our best fit? (8-card fit in major preferred)
- Priorities: (ranked)
 - 1. Show support for Partner's **major** suit (minors less important)
 - 2. Introduce your **major** suit(s)
 - 3. Show No-Trump shape, stoppers (for bidding to 3NT)
 - 4. Show support for minor suit(s), introduce your own

What you need

- To support Partner's suit:
 - 3+ cards in a major (opening 1♥/♠ promises five cards, so that ensures a fit)
 - 6-9 HCP: raise Partner to 2♥/♠
 - 10-12 HCP: raise Partner to 3♥/♠
 - 13-16 HCP: raise Partner to 4♥/♠
 - 5+ cards in a minor (but only do so if you have to usually just for weak hands!)

To bid a new suit:

- Did the <u>Opponent bid</u> over your Partner's bid?
 - Then you need <u>5 cards</u> in the new suit
 - (*One exception: Partner opens $1 \clubsuit$, Opponent bids $1 \diamondsuit$. You can bid a 4-card major suit, $1 \heartsuit / \spadesuit$. If you have both 4-card majors, bid X!*)
- Did the Opponent pass after your Partner bid?
 - Then you need 4 cards in the new suit (prioritize lowest 4-card major)

Other Responses

- Partner opens and you have an opening strength hand:
 - You can bid "2-over-1"
 - A new suit at the 2-level forces the contract to end in game (at least)
 - Ex: Partner opens $1\heartsuit$, You bid $2\diamondsuit$ -> this auction is forced to game
 - Still prioritize four-card majors
 - Ex: Partner opens $1\heartsuit$, You bid $1\spadesuit$ -> you have an unlimited number of HCP (if you have not previously passed)
- Partner opens $1 \heartsuit / \spadesuit$ (not for $1 \clubsuit / \diamondsuit$), you have 6-11 HCP:
 - None of the following apply:
 - If Partner opened 1♥, you have 4+ spades (bid 1♠)
 - You do not have 3+ card support for Partner (raise Partner in that suit)
 - Then bid 1NT -> "forcing 1NT"
 - Partner <u>must</u> bid again, then you can bid your suit, pass, or raise/correct Partner

Some examples – Partner opens $1 \clubsuit (\heartsuit)$. What if opponent overcalls with $1 \diamondsuit ?$













Some examples – Partner opens $1 \clubsuit (\heartsuit)$. What if opponent overcalls with $1 \diamondsuit ?$



$$1 - (Pass) -: 1$$

$$1 - (1) -: X$$

$$1 \heartsuit - (Pass) -: 2 \heartsuit$$



$$1 - (1) - 1$$

$$1 \heartsuit - (Pass) -: 2 \heartsuit$$



$$1 - (Pass) -: 1$$
 (rebid 2 next time most likely)

$$1 - (1 \diamond) -: X$$

$$1\heartsuit - (Pass) -: 3\heartsuit$$



$$1 - (Pass) -: 1 \diamond$$

$$1♣$$
 – $(1♦)$ –: 3NT natural (shows stopper, HCP for game)

$$1 \heartsuit - (Pass) -: 2 \diamondsuit$$
 Game Forcing 2/1 (most likely going to 3NT)



$$1 - (Pass) -: 3$$
 (weak)

$$1 - (1 \Rightarrow) -: 3$$
 (weak)

$$1 \heartsuit - (Pass) -: 1NT \text{ forcing (pass } 2 \clubsuit, \text{ correct } 2 \diamondsuit \text{ to } 2 \heartsuit)$$



$$1 - (Pass) -: 1 \diamond$$

$$1 - (1 \circ) -: 1$$
NT natural (shows stopper) (or pass)

$$1 \heartsuit - (Pass) -: 1NT$$
 forcing (most likely bid \diamondsuit next time)

A Sample Auction

- Partner's open $(1\diamondsuit)$:
 - 3+ ♦s, 12+ HCP
- My response $(1\heartsuit)$:
 - 4+ ♥s, 6+ HCP
- Partner's rebid $(2\heartsuit)$:
 - 4+ ♥s as well we have a fit!
- My rebid (4♥):
 - We have enough points for game (25+), so let's go there.

